

GOOD TEACHERS ARE COSTLY, BUT BAD TEACHERS COST MORE.

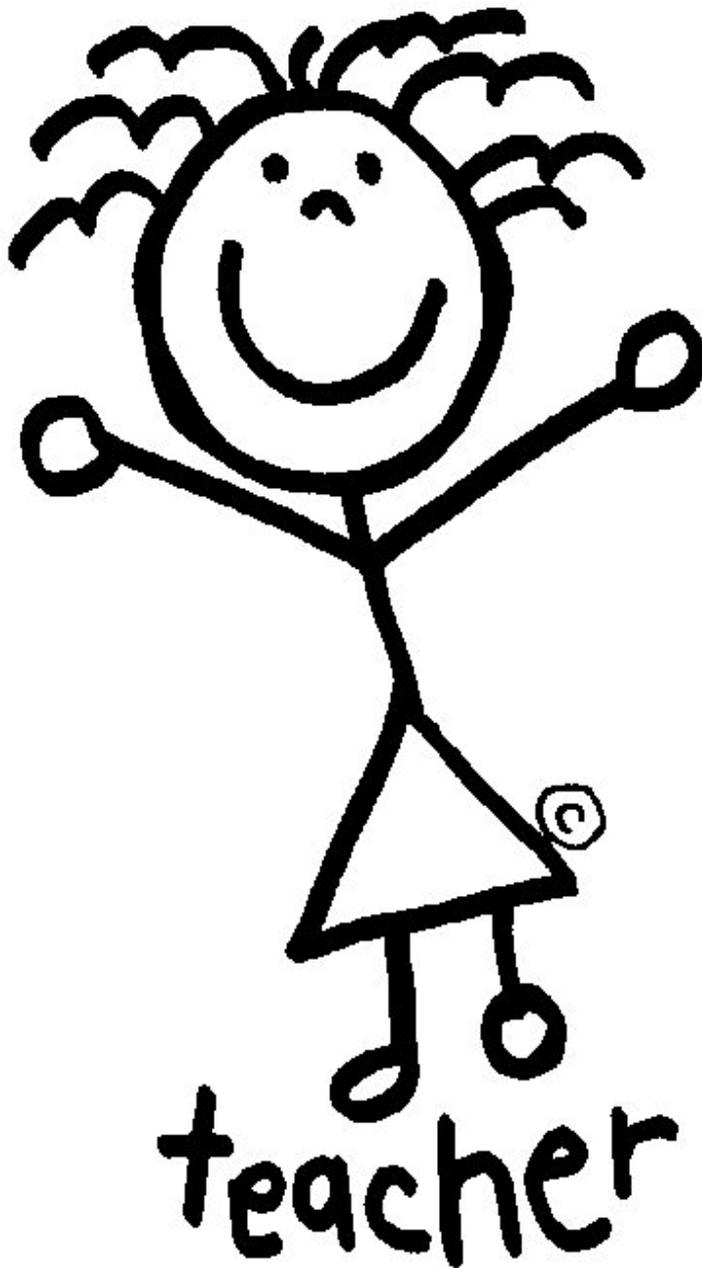
TEACHING SHOULD BE FULL OF IDEAS INSTEAD OF STUFFED WITH FACTS.

THE MEDIOCRE TEACHER TELLS.

THE GOOD TEACHER EXPLAINS. THE SUPERIOR TEACHER DEMONSTRATES.

THE GREAT TEACHER INSPIRES.

THE BEST TEACHERS TEACH FROM THE HEART, NOT FROM THE BOOK.



'Fun Teaching activities and Games from the UK- Diseminare bursa Comenius'

PROIECT DE LECȚIE

Teacher: Marilena Marinescu

Subject: English

School: Mircea Eliade Pitesti

Class: 6 B

Material used: Creative activities and Games learnt at the Pilgrims Course in the UK

Lesson: *'Fun Teaching activities and Games from the UK- Diseminare bursa Comenius'*

Grammar: past simple; irregular verbs

Level: advanced

Time: 50'

Aims: 1. To enhance students' vocabulary by using their creativity.

2. To teach English through creative activities and Games.

3. To give students practice in using the past tense of irregular verbs.

Main topic: creativity games

Types of interaction: teacher-student, student-student

Type of lesson: communicative

Skills: reading, speaking, writing

Audio-visual aids: blackboard, paperclips, hand outs

Techniques: conversation, communication

Evaluation: oral

DEVELOPING THE LESSON

1. **Organisational moment:** greetings, absents,
Homework check-up.

(5)

2. **Warm-up:** Teacher tells students that they are going to find as many words as they can using 3 vowels and the consonants in a square. Give me 3 vowels and then consonants until we fill in all the squares. In 5 minutes I want you to find as many words as you can with these letters. You can double a letter, you can go back and forth but you cannot skip a square.

(12')

3. **Tic-Tac-Toe:** Teacher explains the rules of the game. There are 2 teams. You pick a number and you must answer a question in English to win the square. This time I want you to tell me the 3 forms of the respective irregular verbs by clapping your hands and saying the forms of the verb at the same time.

(13')

5. **'The suitcase':** Arrange chairs in a circle. You need one chair less than the number of students. Draw a huge suitcase in the middle of the circle. Ss sit on the chairs except for one, who stands in the middle. (S)he is the "traveller", who is packing his/her suitcase. Ss choose an object people may take with them on their holiday. They will represent these objects. The S in the middle calls the objects. The person whose object has been called has to stand where you have drawn the suitcase. It goes on like this until the "traveller" chooses to stop. Then (s)he says: "All right. I have packed everything. Let's go." When students hear "go", they all run and try to sit down on a chair. The one left without a chair will "pack" the next "suitcase".

(15')

6. **'The Left-Right Story':** Teacher explains the rules. One group represents the word 'right' and the other group the word 'left'. Every time they hear their word in the story they stand up so they have to listen to the story carefully. Teacher reads the story.

(3 min)

7. **Homework:** What can you do with a paper clip? Use your creativity and make something. Write what it is and bring the object to the next class.

(2 min)

GAMES FROM THE UK-ADDITIONAL POSSIBILITIES

1. Chinese whispers: Teacher asks students to write a word on a piece of paper. Tell somebody your word; he goes on and tells the other person; the last one writes it on the board. Students work in 2 teams. They get points for each correct word.

2. Follow-up activity to Chinese whispers: Students are asked to use all the words on the board and make a story in 5 minutes. Change partners and tell each other the story.

3. “The last letter game”: 2 teams. Students build words with the last letter of the previous word. Each team has 3 seconds to answer, if not the other team gets the point .

(5')

4. “Word tennis”. Teacher tells students that they are going to play tennis with words. The domain chosen: jobs, everyday objects and animals. Students are put into teams. Teacher explains and demonstrates (you cannot repeat the same job and you have 3 seconds to say another job). Whole class activity.

5. ‘Umbrella Up- and –down’. An easy and fun way to learn songs. The children and the teacher hold umbrellas. Teacher explains the task: when the umbrella is up you have to sing the song at the top of your voices. The lower the umbrella gets, the lower your voices go. When the umbrella is closed, you should be singing in a whisper. Whole class activity.

6. The Mystery Word:

- 1.** Pick one student to come and sit in a chair facing the class.
- 2.** Put a word (appropriate level) on board. Tell students not to say word out loud.
- 3.** Explain to class the person in chair will call on them to give him/her a ONE-WORD clue in order to guess the word (for example: Mystery word is SUN: yellow, sky, hot, etc.) Mystery Word. Student who gives the last clue that helps the person guess the Mystery Word is "it."

7. “A mime game : The magic Box” .Teacher explains the task: imagine that I have a magic box here. I am going to take something out (teacher demonstrates it using mime). What is it? Now you take the magic box and take something out. What is there? The pupils in the class have to guess what it is being mimed. Whole class activity.

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THE LEFT / RIGHT STORY

**PROF. MARINESCU MARILENA
ȘCOALA MIRCEA ELIADE PITEȘTI**

Christmas was almost here, and Mother **RIGHT** was finishing the Christmas baking. Father **RIGHT**, Sue **RIGHT**, and Billy **RIGHT** returned from their last-minute Christmas errands.

"There's not much **LEFT** to be done," said Father **RIGHT** as he came into the kitchen. "Did you leave the basket of food at church?" asked Mother **RIGHT**. "I **LEFT** it **RIGHT** where you told me to," said Father **RIGHT**. "I'm glad my shopping is done," said Billy **RIGHT**. "I don't have any money **LEFT**."

The hall telephone rang, and Susan **RIGHT LEFT** to answer it. She rushed back and told the family "Aunt Tillie **RIGHT LEFT** a package for us **RIGHT** on Grandma **RIGHT**'s porch. "I'll go over there **RIGHT** now and get it." she said as she **LEFT** in a rush.

Father **RIGHT LEFT** the kitchen and brought in the Christmas tree. By the time Susan **RIGHT** returned, Mother **RIGHT**, Father **RIGHT**, and Billy **RIGHT** had begun trimming the tree.

The entire **RIGHT** family sang carols as they finished the decorating. Then they **LEFT** all the presents arranged under the tree and went to bed, hoping they had selected the **RIGHT** gifts for their family.

Now I hope you have the **RIGHT** present for yourself, because that's all that's **LEFT** of our story..... Except to wish you a Merry Christmas.... Isn't that **RIGHT**?

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THE SUITCASE

**PROF. MARINESCU MARILENA
ȘCOALA MIRCEA ELIADE PITEȘTI**

Arrange chairs in a circle. You need one chair less than the number of students. Draw a huge suitcase in the middle of the circle. Ss sit on the chairs except for one, who stands in the middle. (S)he is the "traveller", who is packing his/her suitcase. Ss choose an object people may take with them on their holiday. They will represent these objects. The S in the middle, calls the objects. The person whose object has been called has to stand where you have drawn the suitcase. It goes on like this until the "traveller" chooses to stop. Then (s)he says: "All right. I have packed everything. Let's go." When students hear "go", they all run and try to sit down on a chair. The one left without a chair will "pack" the next "suitcase".